

Illinois colleges and universities offer two different bachelor's degrees in Art: the professional Bachelor of Fine Arts (B.F.A) degree and the Bachelor of Arts (B.A.) degree with a major in Art. In general, because the B.F.A. degree prepares students for graduate school, it requires 70 or more semester credits in Art, while the B.A. degree (major in Art) requires about 40 to 50 semester credits in Art. At some schools, a B.A. degree requires competency in a foreign language, while the B.F.A. degree does not.

To transfer as a junior into either a B.F.A. program or B.A. program with a major in Art, students should select one of the options following consultation with the Art department. **Most schools require a portfolio review** for admission to a B.F.A. program, for registration in a second studio course in a medium and/or for scholarship consideration.

The A.A. Degree and A.F.A. Degree represent two different tracks in Visual Art Education. The AA should be pursued by those students ultimately seeking a liberal arts baccalaureate degree (typically a BA) in the Visual Arts. This includes but is not limited to: Arts Education, museum Studies, Art Therapy and Art History. The AFA should be pursued by those students ultimately seeking a professional baccalaureate degree (typically a BFA) in the Studio Arts. This includes but is not limited to: Drawing, Painting, Printmaking, Sculpture, ceramics, photography, Videography, Animation, Illustration, Graphic Design and communication Arts. The AA completes the General Education component prior to transfer while the AFA completes more professional coursework and fulfills the General Education requirements over the span of a four year degree as do native students respectively.

It is important that transfer students seek advising from their community college faculty academic advisor in their first year of study and subsequently from the receiving school at least a semester ***before*** transferring.

Students who have already chosen the university to which they plan to transfer should consult that institution's catalog or department advisor and an SVCC academic advisor in planning their program. This program includes the basic courses university art departments require their freshmen and sophomores to take as well as foundation courses in various areas of specialization.

ART - IAI Recommended Baccalaureate Curriculum

Program Contacts at Sauk Valley Community College

- Academic Advising, 815-835-6354
- Glenn S. Bodish, Associate Professor of Art, 815-835-6250

Total Hours Required - 65 Hours

Suggested Program

First Semester - 16 Hours

- Mathematics 3 Semester hour(s)
- ART 101 - 2-D Design Foundations (3 Semester Hours)
- ART 113 - Basic Drawing I (3 Semester Hours)
- ART 120 - Prehistoric thru Medieval Art (3 Semester Hours)
- ENG 101 - Composition I (3 Semester Hours)
- FYE 101 - First Year Experience (1 Semester Hours)

Second Semester - 18 Hours

- **ART Elective 3 Semester hour(s)
- ART 102 - 3-D Design Foundations (3 Semester Hours)
- ART 114 - Basic Drawing II (3 Semester Hours)
- ART 121 - Renaissance thru Romantic Art (3 Semester Hours)
- COM 131 - Intro to Oral Communication (3 Semester Hours)
- ENG 103 - Composition II (3 Semester Hours)

Third Semester - 15-16 Hours

- *Life Science 3-4 Semester hour(s)
- Social/Behavioral Science 3 Semester hour(s)
- Humanities 3 Semester hour(s)
- **ART Elective 3 Semester hour(s)
- ART 122 - Modern Art (3 Semester Hours)

Fourth Semester - 15-16 Hours

- *Physical Science 3-4 Semester hour(s)
- **ART Elective 3 Semester hour(s)
- Social/Behavioral Science 3 Semester hour(s)
- Humanities 3 Semester hour(s)
- ART 213 - Life Drawing I (3 Semester Hours)

Footnotes

- *One lab science required.
- **Select studio art elective courses from at least two media in consultation with an academic advisor or art department faculty from the following list: ART 203, 204, 213, 214, 225, 230, 250, 251. Students are strongly encouraged to consult an SVCC academic advisor and their transfer institution for any additional major field requirements.